ABOUT ME PROJECT

You will be creating an ePortfolio for this class, and this project will be part of your "About Me" section of it. Please put your best effort in to this, as you will be sharing it.

Learning Goals:

Personal and Social Responsibility:
- ☐   I can identify how my life experiences have contributed to my identity
- ☐   I can describe and represent my personal values

Communication
- ☐   I can share and present what I have learned
- ☐   I can reflect on my own learning

Creative Thinking
- ☐   I can get and use new ideas (or build on others' ideas) to create a final product

Choose ONE of the following options for this project:

OPTION A: **A History of My Life in 10 Objects**

You have been hired to create a museum exhibition about your life. You can only choose 10 objects to display.

Create a word document/poster/prezi/powerpoint that displays and describes these 10 objects. Make sure to include a photo/description of each object you would choose, as well as an explanation of **why** you chose that object, and how it connects to who you are today.

Of the 10 objects, you need to have **at least one** that represents:

- ☐   An important experience/event
- ☐   An interest, passion, or hobby
- ☐   What you value (friendship, family, love, honesty, peace, etc.)

OPTION B: **Graphic Timeline**

You will create a graphic timeline (images and words), that contains 10 significant events that have helped make you who you are today.

Step 1: Select 10 significant (important) events that have helped make you who you are today.

Step 2: Describe how each event contributed to an aspect of who you are today.

Step 3: Provide a graphic (image of some sort) for each of the 10 events

Step 4: Provide two events PRIOR to your birth that contributed to who you are today (& repeat steps 2-3)

Step 5: Project two FUTURE events that might occur and explain how any of the 10 significant events in your life might be connected to these possibilities (i.e. playing in the NHL might be connected to having been selected to the Best Ever Hockey Camp, etc.)

Evaluation

4- Fully meeting learning outcomes   **2- Minimally meeting** learning outcomes

3- Meeting learning outcomes   **1- Not yet meeting** learning outcomes

1. Selection of Objects/Events   1   2   3   4
   (10 objects/events represented, significant to individual)

2. Connection to today   1   2   3   4
   (demonstrates how each object/event made you who you are)

3. Communication   1   2   3   4
   (appropriate graphics and descriptions)

4. Creativity   1   2   3   4
   (imagination, unique layout, proper use of program, etc.)